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Learn all about implementing a good gamification design into your products, workplace, and lifestyle Key Features Explore what makes a game fun and engaging Gain insight into the Octalysis Framework and its applications Discover the potential of the Core Drives of gamification through real-world scenarios Book Description Effective gamification is a combination of game design, game dynamics, user experience, and ROI-driving business implementations. This book explores the interplay between these disciplines and captures the core principles that contribute to a good gamification design. The book starts with an overview of the Octalysis Framework and the 8 Core Drives that can be used to build strategies around the various systems that make games engaging. As the book progresses, each chapter delves deep into a Core Drive, explaining its design and how it should be used. Finally, to apply all the concepts and techniques that you learn throughout, the book contains a brief showcase of using the Octalysis Framework to design a project experience from scratch. After reading this book, you'll have the knowledge and skills to enable the widespread adoption of good gamification and human-focused design in all types of industries. What you will learn Discover ways to use gamification techniques in real-world situations Design fun, engaging, and rewarding experiences with Octalysis Understand what gamification means and how to categorize it Leverage the power of different Core Drives in your applications Explore how Left Brain and Right Brain Core Drives differ in motivation and design methodologies Examine the fascinating intricacies of White Hat and Black Hat Core Drives Who this book is for Anyone who wants to implement gamification principles and techniques into their products, workplace, and lifestyle will find this book useful.

This study of nationalism in Eastern Europe and the former Soviet Union develops an original account of the interlocking and opposed nationalisms of national minorities, the nationalizing states in which they live, and the external national homelands to which they are linked by external ties.

The Mass Ornament today remains a refreshing tribute to popular culture, and its impressively interdisciplinary writings continue to shed light not only on Kracauer's later work but also on the ideas of the Frankfurt School, the genealogy of film theory and cultural studies, Weimar cultural politics, and, not least, the exigencies of intellectual exile.

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In this broad-reaching, multi-disciplinary collection, leading scholars investigate how the digital medium has altered the way we read and write text. In doing so, it challenges the very notion of scholarship as it has traditionally been imagined. Incorporating scientific, socio-historical, materialist and theoretical approaches, this rich body of work explores topics ranging from how computers have affected our relationship to language, whether the book has become an obsolete object, the nature of online journalism, and the psychology of authorship. The essays offer a significant contribution to the growing debate on how digitization is shaping our collective identity, for better or worse. *Text and Genre in Reconstruction* will appeal to scholars in both the humanities and sciences and provides essential reading for anyone interested in the changing relationship between reader and text in the digital age.

This book presents intentional dynamics, which is a new perspective on TESOL contexts, activity and outcomes. The key innovation is a synthesis of complex systems and ecological theories, as well as the concept of intentionality from the philosophy of mind, to understand the psychological and social processes of TESOL. One aspect of intentional dynamics is the 'ordinary' intentions of individuals to perform particular actions, and of organisations to achieve planned outcomes. Another aspect is philosophically defined psychological and social forms of intentionality. Psychological intentionality is understood as what language learners' and teachers' (and other stakeholders') beliefs and emotions are 'about' or 'directed at'. Social intentionality is the 'aboutness' expressed by TESOL materials, curricula and policies. The book explores how intentional dynamics both emerge from and give shape to TESOL activity, and outlines what are the practical implications of intentional dynamics for TESOL learners, teachers, researchers, managers and policy-makers.

While many professional translators believe the ability to translate is a gift that one either has or does not have, Allison Beeby Lonsdale questions this view. In her innovative book, she demonstrates how teachers can guide their students by showing them how insights from communication theory, discourse analysis, pragmatics, and semiotics illuminate the translation process. Challenging long-held assumptions, she establishes a fascinating framework on which to base the structure of a professional prose-translation class. Her original contributions to the question of directionality and to the specific strategies of translating are applicable to not only the teaching of translation from Spanish to English, but to other teaching situations and to other pairs of languages as well. She also reviews the latest attempts in translation theory to define and contextualize ideal translator competence, student translator competence, and general translation strategies. Beeby Lonsdale completes her book by applying her conclusions to selecting and organizing the content of teaching translation from Spanish to English. She illustrates one or more of the basic translation principles through 29 teaching units, which are prefaced by objectives, tasks, and commentaries for the teacher, and through 48 task sheets, which show how to present the material to students.

This book on doctoral writing offers a refreshingly new approach to help Ph.D. students and their supervisors overcome the host of writing challenges that can

make—or break—the dissertation process. The book's unique contribution to the field of doctoral writing is its style of reflection on ongoing, lived practice; this is more readable than a simple how-to book, making it a welcome resource to support doctoral writing. The experiences and practices of research writing are explored through bite-sized vignettes, stories, and actionable 'teachable' accounts. *Doctoral Writing: Practices, Processes and Pleasures* has its origins in a highly successful academic blog with an international following. Inspired by the popularity of the blog (which had more than 14,800 followers as of October 2019) and a desire to make our six years' worth of posts more accessible, this book has been authored, reworked, and curated by the three editors of the blog and reconceived as a conveniently structured book.

This textbook provides a unified and concise exploration of undergraduate mathematics by approaching the subject through its history. Readers will discover the rich tapestry of ideas behind familiar topics from the undergraduate curriculum, such as calculus, algebra, topology, and more. Featuring historical episodes ranging from the Ancient Greeks to Fermat and Descartes, this volume offers a glimpse into the broader context in which these ideas developed, revealing unexpected connections that make this ideal for a senior capstone course. The presentation of previous versions has been refined by omitting the less mainstream topics and inserting new connecting material, allowing instructors to cover the book in a one-semester course. This condensed edition prioritizes succinctness and cohesiveness, and there is a greater emphasis on visual clarity, featuring full color images and high quality 3D models. As in previous editions, a wide array of mathematical topics are covered, from geometry to computation; however, biographical sketches have been omitted. *Mathematics and Its History: A Concise Edition* is an essential resource for courses or reading programs on the history of mathematics. Knowledge of basic calculus, algebra, geometry, topology, and set theory is assumed. From reviews of previous editions: "Mathematics and Its History is a joy to read. The writing is clear, concise and inviting. The style is very different from a traditional text. I found myself picking it up to read at the expense of my usual late evening thriller or detective novel.... The author has done a wonderful job of tying together the dominant themes of undergraduate mathematics." Richard J. Wilders, MAA, on the Third Edition "The book...is presented in a lively style without unnecessary detail. It is very stimulating and will be appreciated not only by students. Much attention is paid to problems and to the development of mathematics before the end of the nineteenth century.... This book brings to the non-specialist interested in mathematics many interesting results. It can be recommended for seminars and will be enjoyed by the broad mathematical community." European Mathematical Society, on the Second Edition

Language research thrives on data collected from spontaneous interactions in naturally occurring situations. However, the process of collecting, transcribing, and analyzing naturalistic data can be extremely time-consuming and often unreliable. This book describes three basic tools for language analysis of transcript data by computer that have been developed in the context of the "Child Language Data Exchange System (CHILDES)" project. These are: the "CHAT" transcription and coding format, the "CLAN" package of analysis programs, and the "CHILDES" database. These tools have brought about significant changes in the way research is conducted in the child language field. They are being used with great success by

researchers working with second language learning, adult conversational interactions, sociological content analyses, and language recovery in aphasia, as well as by students of child language development. The tools are widely applicable, although this book concentrates on their use in the child language field, believing that researchers from other areas can make the necessary analogies to their own topics. This thoroughly revised 2nd edition includes documentation on a dozen new computer programs that have been added to the basic system for transcript analysis. The most important of these new programs is the "CHILDES" Text Editor (CED) which can be used for a wide variety of purposes, including editing non-Roman orthographies, systematically adding codes to transcripts, checking the files for correct use of "CHAT," and linking the files to digitized audio and videotape. In addition to information on the new computer programs, the manual documents changed the shape of the "CHILDES/BIB" system--given a major update in 1994--which now uses a new computer database system. The documentation for the "CHILDES" transcript database has been updated to include new information on old corpora and information on more than a dozen new corpora from many different languages. Finally, the system of "CHAT" notations for file transcript have been clarified to emphasize the ways in which the codes are used by particular "CLAN" programs. The new edition concludes with a discussion of new directions in transcript analysis and links between the "CHILDES" database and other developments in multimedia computing and global networking. It also includes complete references organized by research topic area for the more than 300 published articles that have made use of the "CHILDES" database and/or the "CLAN" programs. LEA also distributes the "CLAN" programs and the complete "CHILDES" Database--including corpora from several languages and discourse situations--described in "The CHILDES Project." Be sure to choose the correct platform (IBM or Macintosh) for the "CLAN" programs; the "CHILDES" Database CD-ROM runs on both platforms.

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